Lumen Solutions for Microsoft Teams

Reliable next-gen cloud communications backed by a secure global network

Migrating to distributed, cloud-based work environments helps keep your business nimble in an evolving economy. But to maintain business continuity and minimize complexity, it's essential to find a single, experienced partner offering secure, reliable connectivity and advanced support.



Leveraging Microsoft Teams partnered with Lumen management and expertise offers you the collaboration tools you want ...







Screen sharing







... with the savings, support and simple flexibility you need.



Maximize your return

on investment and avoid large capital investments, ongoing maintenance and high IT expenses.



24/7 operations and

dedicated assistance before, during and after installation from our UC&C experts.



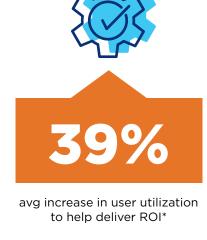
Easily adapt to

changing business needs with cloud services and solutions proactively managed by Lumen experts.

Amplify your ROI Companies who consolidated UC&C apps with Lumen saw:







powerful network Utilize the Lumen IP Network as part of your overall solution and benefit from exceptional call quality, unified application management and bandwidth availability.

An experienced partner with a

Carries 21B enterprise voice minutes on average per month.*



- network elements. Integrates with additional Unify Square PowerSuite
- software that delivers actionable insights and unified collaboration platform management.

Delivers SIP and ISDN signaled services with virtually no additional network layers, hops or dependency on legacy

*Enterprise minutes that traverse the Lumen global voice network, based on a 3-month average from October 2020-December 2020.

Migrate from complex communications to

efficient collaborations with our managed

global UC&C solution Lumen Solutions for Microsoft Teams helps employees collaborate anytime, virtually

messaging supported by Lumen-backed SLAs and extensive UC&C experience.

anywhere with cloud-based video, calling and



